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Online usage of theory of mind continues to develop in late adolescence

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Abstract

The development of theory of mind use was investigated by giving a computerised task to 177 female participants divided into five age groups: Child I (7.3-9.7 years); Child II (9.8-11.4); Adolescent I (11.5-13.9); Adolescent II (14.0-17.7); Adults (19.1-27.5). Participants viewed a set of shelves containing objects, which they were instructed to move by a "Director" who could see some but not all of the objects. Correct interpretation of critical instructions required participants to use the director's perspective and only move objects that the director could see. In a control condition, participants were asked to ignore objects in slots with a grey background. Accuracy improved similarly in both conditions between Child I and Adolescent II. However, while performance of the Adolescent II and Adult groups did not differ in the control condition, the Adolescent II group made more errors than the adults in the experimental condition. These results suggest that theory of mind use improves between late adolescence and adulthood. Thus, while theory of mind tasks are passed by age four, these data indicate that the interaction between theory of mind and executive functions continues to develop in late adolescence.

Introduction

Theory of mind - the ability to attribute mental states such as beliefs, desires and intentions - has been the subject of much research in developmental psychology and, more recently, in neuroscience. A large body of research indicates that theory of mind develops in the first few years in typically developing children: basic perspective taking emerges in the first 18 months (Sodian, Thoermer, & Metz, 2007), understanding false belief by four years (Wellman, Cross, & Watson, 2001; or younger: Onishi & Baillargeon, 2005; Surian, Caldi, & Sperber, 2007) and second order metarepresentation by six or seven (Perner & Wimmer, 1985). This early development of theory of mind sits uncomfortably with the finding from a large number of neuroimaging studies that brain regions critically involved in mental state attribution, in particular medial prefrontal cortex and lateral temporo-parietal regions, continue to develop both structurally (Giedd, Blumenthal, Jeffries, Castellanos, Liu, Zijdenbos, et al., 1999; Shaw, Kabani, Lerch, Eckstrand, Lenroot, Gogtay, et al., 2008; Sowell, Thompson, Holmes, Jernigan, & Toga, 1999; Sowell, Thompson, Leonard, Welcome, Kan, & Toga, 2004) and functionally (Blakemore, den Ouden, Choudhury, & Frith, 2007; Wang, Lee, Sigman, & Dapretto, 2006; Moriguchi, Ohnishi, Mori, Matsuda, & Komaki, 2007; see Blakemore, 2008, for review) in the second and third decades of life. The protracted development in adolescence and early adulthood of the brain regions involved in theory of mind might be expected to affect mental state understanding.

There are several possible explanations for the lack of evidence of theory of mind development beyond early childhood. First, the tasks that have been used to test theory of mind in early development are not appropriate for testing older children and adolescents. Since most theory of mind tasks are passed by five years, ceiling effects might be obscuring the observation of any further development. Second, tasks typically directly enquire about children's representations of another person's mental states; they do not tap into how theory of mind is used to drive decisions and actions in everyday life. We hypothesised that, while theory of mind per se might

not develop beyond early childhood (though see e.g., Chandler, Boyes & Ball, 1990; Kuhn, in press; Robinson & Apperly, 1998), the interaction between theory of mind and other cognitive processes such as executive functions continues to mature into adolescence. In order to test this hypothesis, and avoid ceiling effects in performance, we adapted a task developed by Keysar, Barr, Balin, and Brauner (2000) and Keysar, Lin, and Barr (2003) that showed that even adults have difficulty using theory of mind to guide behaviour.

Keysar et al. (2000, 2003) report that adults frequently fail to use their conceptual competence for theory of mind in an online communication game in which they need to take account of a speaker's perspective. Keysar and colleagues designed a referential communication task in which participants viewed a 4x4 grid. The grid contained various objects in different slots, and participants were instructed by a "director" (a confederate) to move certain objects around the grid (see Figure 1a for a schematic of the experimental setup based on our own stimuli). Certain slots in the grid were occluded, thus the director could see some but not all of the objects visible to the participant. Critical instructions required the participant to use the information about the director's perspective to interpret instructions. Although clearly capable of understanding that the director has a different perspective, adult participants frequently failed to use this information when interpreting the director's instructions. This can be considered as evidence that humans are prone to egocentric bias. Evidence from a group of 4- to 12-year-olds suggests that children are more prone to such egocentric errors than adults (Epley, Morewedge, & Keysar, 2004b).

To investigate the development of theory of mind use between late childhood and adulthood, we adapted Keysar et al.'s Director task so that it was suitable for children and presented on a computer. We tested the ability of 179 female participants aged between 7 and 27 years. In a control No-Director condition, participants were instructed to ignore objects in grey slots. Thus, both Director and No-Director conditions involved online inhibition of a proponent response of

moving the object that best fits the instruction from the participant's perspective, as well as general task demands such as rule following, working memory and so on. Thus, the two conditions were designed to be matched in terms of executive functions. The critical difference between conditions was that, in the Director condition, participants were instructed to take into account which objects the Director could and could not see whereas, in the No-director condition, participants were instructed to take into account the colour of the slot the object was in. Therefore, the only difference between conditions was that the Director condition involved the interaction between theory of mind (taking into account the director's perspective) and executive functions (inhibiting the egocentric bias and performing the appropriate motor action). Accuracy and response times were measured in all conditions. Based on the findings that the neural circuitry for theory of mind is developing during adolescence, we predicted that accuracy would improve with age in the Director condition over and above improvements in memory and inhibition abilities inherent to the No-Director condition.

Method & Materials

Participants

179 female volunteers between the ages of 7.3 and 27.5 were recruited for this study. Children and adolescents were recruited from two London schools for girls, while adults were recruited from UCL Psychology Department volunteer database. All participants spoke English as their first language. The child and adolescent participants were divided according to age into four groups of similar N to the adult group. Verbal ability was measured in children using the British Picture Vocabulary Scale II scores (BPVS II; Dunn, Dunn, Whetton & Burley, 1997), which is quick to administer, and in adults using the vocabulary subtest of the WASI (Wechsler, 1999). Data from two adolescents were excluded from the analysis: one had a verbal IQ score of less than 75; the other did not respond to any trials of one experimental condition. Table 1 presents details of all participants whose data were included in the analyses.

Insert Table 1 about here

There was no significant difference between the verbal IQs of the groups (one way ANOVA: F(4,172)=0.61, p>.6). Informed consent was obtained from the primary caregiver of each child and adolescent participant, and from the adults, and the study was approved by the local ethics committee.

Design

This experiment used a mixed-design with two within-subjects factors (Condition: Director, No-Director; and Trial type: Control or Experimental) and one between-subjects factor (Age group: Children I, Children II, Adolescent I, Adolescent II, Adults).

A computer simulation based on the task designed by Keysar et al. (2000) was used (task

developed by Apperly, I.A., Carroll, D.J., Samson, D., Humphreys, G.W., Qureshi, A. & Moffatt, G., personal communication). The program was written using E-Prime version 2.0 (Psychology Software Tools, Inc.) and presented on a laptop. The stimuli showed a 4x4 set of shelves containing eight different objects (see Figure 1 for example of stimuli). Five slots were occluded from the view of the "Director", who stood on the other side of the shelves and therefore viewed the shelves from behind (see Figure 1). The participant was instructed to listen to instructions given by the Director (heard through computer speakers). In each trial, the Director instructed the participant to move one of the eight objects in a particular direction. Using a computer mouse, participants were required to click on the object they thought the Director was referring to and to drag it into the appropriate slot on the shelves.

Insert Figure 1 here

Experimental instructions required participants to take account of the director's perspective (see Figure 1c). The correct response was to select the "target" object, which could be seen by the director, and was the best fit for his instruction if his visual access was taken into account. For example in Figure 1c when the director asks to move the small ball left, the correct response would be to move the tennis ball, which is the smaller of the two balls visible to the director. If participants ignored his perspective they would select the "distractor" object, which was invisible to the director. In Figure 1c, the incorrect response would be to move the golf ball, which is the smallest ball in the display, but which is invisible to the director. In the trials with the *Control* instruction, the arrangement of the objects in the shelves was identical to that in the Experimental instruction trials, except that an irrelevant object replaced the distractor object (e.g. the plane on Figure 1d). *Filler* trial instructions referred only to objects in clear slots, i.e. visible to both director and participant. For example on Figure 1c the director could ask to move the tractor

right. The order of the Filler, Control and Experimental trials was counterbalanced between subjects.

In the "No-Director" condition, participants were told that the Director was gone and they would hear instructions to move objects again and that these instructions would refer only to items in the clear slots; thus, objects in slots with a grey background should be ignored. The No-Director trials were identical in every way to the Director trials except that, instead of having to take into account the Director's perspective, participants had to follow the rule of ignoring all objects in slots with a grey background. Experimental, Control and Filler trials were included in the No-Director condition, and trial order was counter-balanced between subjects.

Two sets of eight different shelf-object configurations were created, each presented once with an occluded distractor object (Experimental trial) and once with an irrelevant object (Control trial). One set was presented in the Director condition, the other in the No-Director condition, thus the stimuli were not repeated for individual subjects. The sets were counterbalanced across subjects. Each stimulus was presented for two seconds before the first auditory instruction was given. Three auditory instructions were given per stimulus and each lasted 2.2 seconds, and participants were given an additional 3.6 seconds to make their response. Each display was presented with 2 Filler instructions and 1 Control or Relational instruction. In total there were thus 8 Control trials, 8 Experimental trials, and 48 Filler trials in each condition (Director and No-Director). The order of stimulus presentation was counter-balanced between participants. Each condition lasted approximately 5.5 minutes.

Procedure

Standardised instructions were read to the participant and they were shown an example stimulus. For the Director condition it was explained that, on each trial, the Director would

instruct the participant which object to move and where to move it. Emphasis was placed on the fact that the director has a different perspective to the participant by showing participants an example of the director's view of the shelves (see Figure 1a and 1b). Each participant was asked to give an example of an object that only she, and not the Director, could see (i.e. in an occluded slot), and an object that both she and the Director could see (i.e. in a clear slot), to demonstrate that she understood that the director had a different perspective from hers. All participants performed this correctly, indicating that they had understood the instructions and that they knew the director could not see all the objects, and they were not given further feedback regarding the requirement to take the director's perspective into account. Before the start of the No-Director condition, new instructions were read and participants were shown an example of a No-Director stimulus and asked to give an example of an object that was in a slot with a grey background. Participants were then asked to move an object as they would in the experiment to demonstrate they understood what was required of them. All participants were tested individually in a quiet room. All participants carried out the Director condition before the No-Director condition in order to prevent participants from applying the strategy provided in the No-Director condition to the Director condition.

Data Analysis

Mean accuracy and median response times in correctly responded trials were calculated for each participant in each Condition (Director/No-Director) and Trial type (Control/Experimental). Mixed model repeated measures ANOVA with two within-subject factors and one between-subject factor (Age group – five levels) were performed on group mean accuracy and group mean response times. Bonferroni-corrected post-hoc independent or paired t-tests were performed to investigate further significant main effects and interactions. Possible floor and ceiling effects in accuracy were investigated by comparing performance in Experimental and

Control trials in each condition and each age group using paired t-tests. Statistical analysis results are provided with standard p-values and effect sizes: Cohen's d for t-tests (Cohen, 1969), d=0.2, 0.5 and 0.8 correspond respectively to small, medium and large effect sizes (Cohen, 1992); and partial eta squared (η_p^2) for F-tests, which is the proportion of the effect plus error variance that is attributable to the effect (Cohen, 1973).

Results

Accuracy data

Participants made fewer than 3% errors in Filler trials on average, and the data for these trials were not analysed. The mean accuracy in the critical (Director, Experimental) condition reflected a range of accuracies across subjects, as predicted on the basis of previous work on adults, rather than a bimodal distribution with participants either doing the task well or failing it completely.

A 2x2x5 mixed model repeated measures ANOVA with Condition (Director/No-Director), Trial type (Control/Experimental) and Age group (Child I, Child II, Adolescent I, Adolescent II and Adults) was performed on accuracy (see Figure 2). All main effects were significant: participants made more errors in Experimental than Control trials (F(1,172)=684.04, p<.001, $\eta_p^2=.799$); more errors in the Director than the No Director condition (F(1,172)=553.25, p<.001, $\eta_p^2=.763$); and accuracy changed with age (F(4,172)=8.94, p<.001, $\eta_p^2=.172$). There was a significant interaction between Trial type and Age group (F(4,172)=7.45, p<.001, $\eta_p^2=.148$), between Condition and Age group (F(4,172)=750.10, p=.015, $\eta_p^2=.068$) and between Condition and Trial type (F(1,172)=548.76, p<.001, $\eta_p^2=.761$). The three-way interaction was also significant (F(4,172)=2.52, p=.043, $\eta_p^2=.055$) and was explored further by looking at Experimental and Control trials separately.

Insert Figure 2 here

A 2x5 repeated measures ANOVA performed on the Experimental trials only showed a significant effect of Condition (F(1,172)=585.54, p<.001, $\eta_{\rho}^2=.773$), with more errors in the Director condition than in the No-Director condition. There was also a main effect of Age group (F(4,172)=8.49, p<.001, $\eta_{\rho}^2=.165$), and a significant interaction between Age group and

Condition (F(4,172)=2.99, p=.02, $\eta_p^2=.065$). A similar 2x5 repeated measures ANOVA performed on the Control trials revealed no significant main effect (Condition: F(1,172)=1.59, p>.2; Age group: F(4,172)=1.45, p>.2) or interaction (F(4,172)=.59, p>.6).

Performance in Experimental trials was explored further. A 2x4 repeated measures ANOVA performed on the two child and two adolescent groups and Condition (Director/No-Director) revealed no Condition by Age group interaction (F(3,137)=.12, p>.9) suggesting that the 2x5 interaction effect was driven by the adults. However, the main effects of Condition (F(1,137)=563.84, p<.001, $\eta_p^2=.805$), and Age group (F(3,137)=4.79, p=.003, $\eta_p^2=.095$) were significant. Post-hoc t-tests on accuracy averaged between the two conditions indicated that only the Child I (7.3-9.7 years old) and Adolescent II groups (14.0-17.7) differed significantly (t(68)=3.87, p<.001, t=.93), with Child I participants making more errors. A 2x2 repeated measures ANOVA performed on the Adolescent II group (aged 14.0-17.7) and the adults showed a significant main effect of Condition (t=.93), t=.005, t=.93, t=.005, t=.001, t=.005, t=.00

Two additional analyses were performed. First, we addressed the issue of whether participants were performing at floor in the Director Experimental trials. If the children were never taking the Director's perspective into consideration, one could expect them to make a similar number of "errors" in the Experimental trials, i.e. *not* selecting the Distractor item, the number of errors made in the Control trials. The Control trials were thus used as a baseline, and the percentage of correct responses in the Experimental trials was compared to the percentage of errors in the Control trials of the Director condition. All age groups showed significant differences between

the two types of trials (all p<.001, d>1.1), suggesting no group performed at floor in the Director Experimental trials.

Second, we addressed the issue of whether participants were performing at ceiling in the No-Director Experimental trials. Accuracy in Experimental trials was compared to accuracy in No-Director Control trials. All age groups showed significant differences between these two types of trial (all p<.05, d>.45), suggesting no group performed at ceiling in No-Director Experimental trials.

Response time data

The median response times (RTs) were calculated from correct responses for each subject. Subjects with no correct response in one of the conditions were omitted from the analysis (resulting group sizes: Child I n=29, Child II n=31, Adolescent I n=25, Adolescent II n=26, Adults n=31). Mean RTs were calculated for each group (see Figure 3). Note that the same analyses performed on both correct and incorrect trials together showed similar results.

Insert Figure 3 here

A 2x2x5 ANOVA performed on the RTs showed that all main effects were significant: RTs were slower in the No-Director than in the Director condition (F(1,137)=37.92, p<.001, $\eta_{\rho}^2=.217$), slower in Control than in Experimental trials (F(1,137)=8.82, p=.004, $\eta_{\rho}^2=.061$), and changed with age (F(4,137)=4.56, p=.002, $\eta_{\rho}^2=.118$). Post-hoc t-tests indicated that Child I participants (7.3-9.7 years old) were slower than Adolescent II participants (14.0-17.7 years old; t(53)=3.66, p=.006, d=.986) and than the adults (t(58)=3.65, p=.006, d=.943); no other between group difference reached significance. There were interactions between Condition and Trial type (F(1,137)=4.46, p=.037, $\eta_{\rho}^2=.032$), with a greater RT difference between Experimental and

Control trials in the Director than in the No-Director condition, and between Condition and Age group (F(4,137)=6.22, p<.001, η_{ρ}^2 =.154). This latter interaction effect was investigated further. RTs did not change with age in the Director condition (F(4,137)=.99, p>0.4), whereas there was a significant effect of Age group in the No-Director condition (F(4,137)=8.82, p<0.001, η_{ρ}^2 =.205). Post-hoc t-tests showed that, in the No-Director condition, the Child I group responded more slowly than the Adolescent II group (t(53)=4.13, p=.001, t=1.12) and than adults (t=1.40), and the Child II group responded more slowly than the adults (t=1.40), and the Child II group responded more slowly than the adults (t=1.40), t=1.40, and the two remaining interactions were not significant: Trial type by Age group (F(4,137)=1.05, t=2).

Discussion

In this study, we tested the ability of a large sample of children, adolescents and young adults (aged 7-27) to use information about another person's perspective when following their instructions. Critical trials required participants to use information about the Director's perspective, i.e. which objects he could see and which he could not, to interpret his instructions and respond appropriately by inhibiting their egocentric bias. In the control No-Director condition, participants were instructed to ignore objects in particular locations. Thus, in the critical Director trials, participants had to take into account the fact that the Director is unable to see (and therefore cannot be referring to) certain objects, whereas in the No-Director condition, participants were given an explicit rule to facilitate performance. Both Director and No-Director conditions required a variety of executive functions. In addition, the Director condition also required level-1 perspective taking, the ability to represent what another person can see (Flavell, Everett, Croft & Flavell, 1981). This ability is a core component of theory of mind since, to predict and explain other person's behaviour, we make inferences about their knowledge or beliefs on the basis of their visual access. In the Director condition, participants used information derived from level-1 perspective taking to infer what the Director knew, and therefore what object he could be referring to, and then had to perform the appropriate motor action towards that object.

In the current computerised task, all participants were able to describe which objects the director could and could not see when directly prompted during the practice. This demonstrated that all participants were able to achieve level-1 perspective taking, as would be expected. However, during the testing phase, a large proportion of participants in all groups frequently failed to use information about the Director's perspective to interpret his instruction and move the appropriate object. These findings are consistent with a real life version of the task (Keysar et al., 2000; 2003), in which participants had to pass objects in a set of shelves to a real director whose view of some of the objects was physically obscured. The data fit with other suggestions that adult

perspective-taking is subject to egocentric or "reality" bias (e.g., Birch & Bloom, 2004; 2007; Epley, Keysar, Van Boven & Gilovich, 2004a; Mitchell, Robinson, Isaacs & Nye, 1996).

The developmental results indicate that accuracy improved in a similar way in both Director and No-Director trials in early adolescence. However, in the No-Director condition, there was no further improvement in accuracy beyond adolescence (14-17.7 years) whereas, in the Director condition, accuracy continued to improve between adolescence and adulthood. A possible floor effect in the Director condition in the younger children and a ceiling effect in the No-Director condition in older participants were tested for and did not appear to drive the critical interaction observed between the older adolescents and the adults. Following instructions in both the Director and No-Director conditions involves holding the task rule in mind over the whole block, and potentially inhibiting a prepotent response (towards the distractor object) on a trial-by-trial basis. The initial parallel improvement in accuracy with age observed in both conditions is in line with previous studies demonstrating development beyond childhood of certain executive functions, such as inhibition of a prepotent response (Casey, Trainor, Orendi, Schubert, Nystrom, Giedd, et al., 1997; Tamm, Menon, & Reiss, 2002) and working memory (e.g. Anderson, Anderson, Northam, Jacobs, & Catroppa, 2001; see Romine & Reynolds, 2005, for a review). However, the continued improvement of accuracy only in the Director condition suggests that the ability to take account of another person's perspective to direct appropriate behaviour is still improving in late adolescence, after working memory and response inhibition abilities recruited in this task have reached adult levels.

An improvement with age in the time taken for correct responses was observed in the No-Director condition and, together with the improvements in accuracy, is likely to reflect the maturation of the ability to inhibit a prepotent response (towards the object in the grey background) while holding information in mind (see Romine & Reynolds, 2005, for a review).

There was no evidence of age-related changes in response time in the Director condition. Moreover, the time taken for correct use of the Director's perspective was relatively fast compared with the No-Director condition. This difference in response times may indicate that participants were faster to inhibit a response towards an object that was not seen by another person than towards an object arbitrarily selected by a memorised rule. Response times were calculated from correct trials only (though in fact similar patterns are observed if both correct and incorrect responses are combined). The difference in RT between the Director and No-Director conditions suggests that participants who were able to take into account the perspective of the director did this faster than when they were required to ignore objects in a grey background. This could indicate that, when answering correctly to Experimental trials of the Director condition, participants did not simply apply a rule similar to that of the No-Director condition, and that this strategy, possibly related to real-life properties of objects and occlusions, was more efficient, once in place, than the arbitrary rule given by the experimenter. This raises the interesting possibility that the reduction in error rate in the Director condition between older adolescents and adults was not due to increases in the efficiency of perspective-taking processes. Rather, it may be that these perspective-taking processes are relatively efficient throughout the developmental period studied here but that an important additional change is the propensity for participants to take account of a speaker's perspective. We speculate that changes in such higher-level strategies for the use of "theory of mind" may be an important locus of development over and above improvements in the efficiency of basic theory of mind processes.

Our data extend previous developmental studies using similar paradigms. Epley and colleagues found that children aged 4 to 12 years are more prone to egocentric errors (ignoring the Director's perspective in Experimental trials) than are adults (Epley et al., 2004b). In contrast, Nadig and Sedivy (2002) found that 6-year-olds' eye movements showed sensitivity to the Director's perspective. Reasons for the discrepancy between these results include the fact that

Nadig and Sedivy's task was much simpler, using a 2*2 rather than a 4*4 array, and also that the Director's instructions were ambiguous if the speaker's perspective was ignored, which may have prompted children to take account of the speaker's perspective (see Keysar et al. 2003 for discussion). It would be interesting to record gaze behaviour in a more complex array, as was used in the current study and by Epley et al. (2004b), to investigate possible implicit processing (reflected in participants' eye movements) of the Director's perspective during adolescence.

This is the first time that an empirical study has shown evidence of such late development on a task that involves representing another person's mental states. There is a long history of research on the early development of theory of mind, which has consistently shown that false belief tasks are normally passed by age four or five (Wellman et al., 2001) or even earlier (Onishi & Baillargeon, 2005; Surian et al., 2007). Very few studies have investigated theory of mind performance development beyond early childhood (e.g. Perner & Wimmer, 1985). Here we suggest that the improvement until mid-adolescence in the capacity to meet the demands that both Director and No-Director conditions make on working memory and inhibitory control is followed during late adolescence by an additional age-related increase in participants' propensity to take account of a speaker's perspective to guide behaviour. We suggest that this developmental pattern reflects continuing maturation of the interaction between theory of mind and executive functions. While the current study cannot determine the cause of this late development, our data fit with recent neuroimaging studies showing that brain regions critically involved in mental state attribution, in particular, medial prefrontal cortex and lateral temporoparietal regions, continue to develop both structurally (e.g. Giedd et al., 1999; Shaw et al., 2008) and functionally (see Blakemore, 2008, for review) during adolescence. A priority for future work is to determine how this neural development contributes to a gradual, and protracted, improvement in the use of theory of mind for everyday action, and whether this is due to changes in motivation for taking account of speakers' perspectives (e.g. as observed in chimpanzees: Bräuer, Call, & Tomasello, 2007), or whether theory of mind use becomes slowly automatised and integrated with cognitive control systems, which may help participants resist interference from their own perspective (Apperly, Back, Samson, & France, 2008).

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Table 1: Age and verbal IQ (BPVS II in children, WASI in adults) of the five groups of participants (all female)

Groups	N	Age (years)			Verbal IQ		
		Mean	SD	Range	Mean	SD	Range
Children I	35	8.9	0.7	7.3-9.7	117.0	9.6	98-153
Children II	36	10.6	0.5	9.8-11.4	116.7	9.5	92-143
Adolescent I	35	12.7	0.8	11.5-13.9	117.1	15.6	90-158
Adolescent II	35	15.3	1.2	14.0-17.7	114.3	18.7	87-156
Adults	36	22.8	2.3	19.1-27.5	119.5	15.1	85-138

Figure legends

Figure 1. (a-b) Images used to explain the Director condition to the participants: subjects were shown an example of their view (a) and the corresponding director's view (b) for a typical stimulus with four objects in occluded slots that the director cannot see (e.g. the apple). (c-d) Example of an Experimental (c) and a Control trial (d) in the Director condition. The participant hears the verbal instruction: "Move the small ball left" from the director. In the Experimental trial (c), if the participant ignored the director's perspective, she would choose to move the distractor ball (golf ball), which is the smallest ball in the shelves but which cannot be seen by the director, instead of the larger ball (tennis ball) shared by both the participant's and the instructor's perspective (target). In the Control trial (d), an irrelevant object (plane) replaces the distractor item.

Figure 2. Average percentage error (mean +SE) in Control and Experimental trials in the Director and No-Director conditions for each age group.

Figure 3. Average response times (mean + SE) from correct trials only in Control and Experimental trials of the Director and No-Director conditions for each age group.

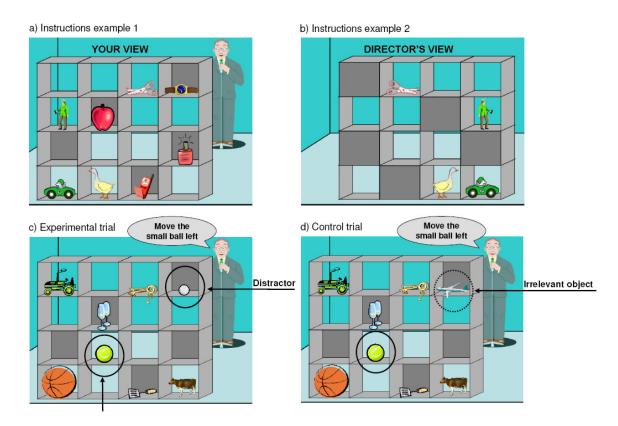


Figure 1

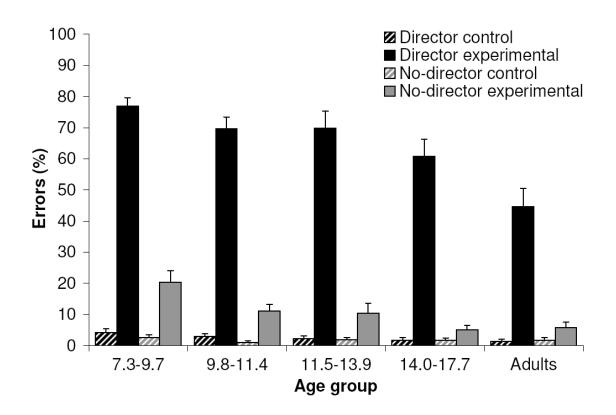


Figure 2

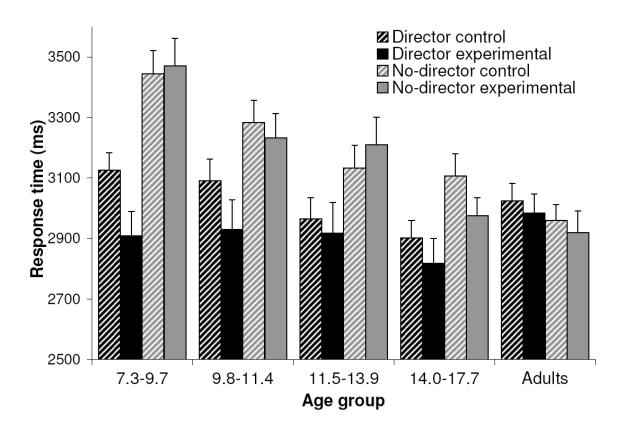


Figure 3